IMLIX Vastgoedmarkt https://www.imlix.com/nl/



Two buildings in property with land lot.

Agent Info

Naam: ArKadia

Bedrijfsnaam:

Mistlampen: United Kingdom

Telefoon:

Languages: Dutch, English, French,

German, Italian, Polish, Portuguese, Romanian, Pussian, Spanish

Russian, Spanish,

Swedish

Advertentie details

Vastgoed voor: Koop

Prijs: USD 18,241.99

Locatie

Aanbevolen Auto Onderdelen: Kazakhstan

Staat/Regio/Pronvincie: Mangistauskaya Oblast'

Plaats: Aktau
Postcode: 130000
Geplaatst: 24-04-2015

Omschrijving:

Kazakhstan, Aktau city.

Two buildings located in micro district 2 in living area.

Build in land lot which is a property.

Land lot area is 2000 sq/m

Building number one is 1 floor building which is rent by QSI school.

Area is 380 sq/m

But this building has also technical floor which could builded as second floor.

Second building is 2 floor cottage with basement. Same used by QSI school.

Area is 350 sq/m

Garage uncluded.

Located here on the map.

http://maps.google.com/?ie=UTF8&ll=43.636599,51.171693&spn=0.003704,0.00552&t=k&z=18 And with selection.

http://img.skitch.com/20100402-x98mp2mim959g2mis444kc4y6m.jpg

Photos will be available soon.

Total cost \$1.500.000 for two buildings and land lot.

1/2

IMLIX Vastgoedmarkt https://www.imlix.com/nl/



Revenue \$150.000 from school as a rent pay per year.

About me - Im not an agent. Im the son of my parents who want to sell this property. Any communication with me because I know english and could talk on basic level.

Additional info by request over phone call +7(921)751-81-66 or by email art.fry@me.com

Best regards,

Art Fry.

Nieuw: Ja

Conditie: Excellent Gebouwd: 2007

Algemeen

Afgewerkte vierkante meter: 730 m²
Floor Number: 2

Utility details

Heating Fuel: Gas

Building details

Parking: Ja Aantal verdiepingen: 2

Lease terms

Date Available:

Additionele informatie

Website URL: http://www.arkadia.com/CA-T72672/?utm_campai

gn=multicast&utm_medium=web&utm_source=IM

LIX.COM

Contact information

IMLIX ID: IX926.276

